

Concrete-Math font, OTF version

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1 What is concmath-otf?

The concmath-otf package offers an OpenType version of the Concrete Math font created by Ulrik Vieth in MetaFont. concmath-otf.sty is a replacement for the original concmath.sty package.

It requires LuaTeX or XeTeX as engine and the unicode-math package¹.

Please note that the current version (0.70) is *experimental, do expect metrics and glyphs to change* until version 1.0 is reached. Comments, suggestions and bug reports are welcome!

2 Usage

2.1 Calling \setmathfont

A basic call for concmath-otf would be:

```
\usepackage{unicode-math}  
\setmathfont{Concrete-Math.otf} % Call by file name or  
\setmathfont{Concrete Math}    % Call by file name
```

this loads concmath-otf as maths font ² with the default options, see subsections [3.1 on the following page](#), [3.2 on page 4](#) and [3.3 on page 4](#) for customisation.

Please note that the three sets of text fonts have to be chosen separately, f.i. if you want the Concrete text fonts³ as Roman font:

¹Please read the documentation unicode-math.pdf.

²Both calls work equally well with LuaTeX; with XeTeX a call by font name will fail unless the font is declared as a *system font*.

³They are part of the cm-unicode package.

```
\setmainfont{cmunorm.otf}
[BoldFont =      cmunobx.otf ,
 ItalicFont =    cmunoti.otf ,
 BoldItalicFont = cmunobi.otf ]
```

otherwise you would get Latin Modern for text fonts (rm, sf and tt).

2.2 Calling concmath-otf.sty

A (recommended) alternative is:

```
\usepackage[ options 4 ]{concmath-otf}
```

it loads unicode-math with the default options, sets Concrete-Math as maths font and Concrete text fonts as Roman fonts (families *sf* and *tt* left unchanged) and does a bit more:

1. it checks at `\begin{document}` if packages `amssymb` or `latexsym` are loaded and issues warnings in case they are;
2. it provides aliases for glyphs named differently in Unicode, so that `latexsym` or AMS names are also available;
3. it reduces spacing in maths mode: `\thinmuskip`, `\medmuskip` and `\thickmuskip` are reduced as in `fourier.sty`. The option `loose` disables these settings.

Apart from the `loose` option mentioned above, `concmath-otf.sty` provides an option `no-text` to be used for loading the `concmath-otf` font together with roman text fonts other than Concrete.

3 What is provided?

`concmath-otf` provides all glyphs available in the `concmath`, `amssymb` and `latexsym` packages and more. Therefore, the latter two packages *should not* be loaded as they might override `concmath-otf` glyphs.

A full list of available glyphs is shown in file `unimath-concrete.pdf`.

See in section 3.5 on page 7 how to choose from other maths fonts for these styles.

3.1 Upright or slanted?

Package `unicode-math` follows \TeX conventions for Latin and Greek letters: in `math` mode, the default option (`math-style=TeX`) prints Latin letters $a\dots z$ $A\dots Z$ and lowercase Greek letters $\alpha\dots\omega$ slanted (italic) while uppercase Greek letters $\text{A}\Gamma\dots\Omega$ are printed upright. This can be changed by option `math-style` as shown in table 1 on the following page.

⁴Possible *options* are `loose`, `no-text`, `Scale=` or any of the options described in sections 3.1, 3.2 and 3.3.

Table 1: Effects of the `math-style` package option.

Package option	Latin	Greek
<code>math-style=ISO</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
<code>math-style=TeX</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
<code>math-style=french</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
<code>math-style=upright</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$

Bold letters are printed upright except lowercase Greek letters which are slanted (the default option is `bold-style=TeX`). This can be changed by option `bold-style` as shown in table 2.

Table 2: Effects of the `bold-style` package option.

Package option	Latin	Greek
<code>bold-style=ISO</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
<code>bold-style=TeX</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$
<code>bold-style=upright</code>	(a, z, B, X)	$(\alpha, \beta, \Gamma, \Xi)$

Other possible customisation: ∇ is printed upright and ∂ is printed slanted by default, but `nabla=italic` and `partial=upright` can change this.

All these options are offered by the `unicode-math` package, they can be added to the `\setmathfont` call as well⁵, for example:

`\setmathfont{Concrete-Math.otf}[math-style=french,partial=upright]`
will print for the code

```
\[ \frac{\partial f}{\partial x} = \alpha \operatorname{\mathbf{V}} + a \nabla \Gamma + \beta \operatorname{\mathbf{M}}
+ \operatorname{\mathbf{\beta}} \operatorname{\mathbf{M}} \]
```

$$\frac{\partial f}{\partial x} = \alpha V + a \nabla \Gamma + \beta M$$

while the default settings would print

$$\frac{\partial f}{\partial x} = \alpha V + a \nabla \Gamma + \beta M$$

Both shapes remain available anytime: `\muppi`, `\mitpi` prints π , π .

If your text editor is able to handle Greek letters or maths symbols, they can be entered in the code instead control sequences (i.e. α , β , Γ ,... for `\alpha`, `\beta`, `\Gamma`,...).

⁵IMHO it is easier to add *all options* to the `\setmathfont` command.

3.2 Character variants

concmath-otf provides ten “Character Variants” options, listed on table 3, to choose between different glyphs for Greek characters and some others.

Table 3: Character variants.

	Default	Variant	Name
cv01	\hbar	\hbar	<code>\hslash</code>
cv02	\emptyset	\emptyset	<code>\emptyset</code>
cv03	ϵ	ϵ	<code>\epsilon</code>
cv04	κ	κ	<code>\kappa</code>
cv05	π	π	<code>\pi</code>
cv06	ϕ	ϕ	<code>\phi</code>
cv07	ρ	ρ	<code>\rho</code>
cv08	σ	σ	<code>\sigma</code>
cv09	θ	θ	<code>\theta</code>
cv10	Θ	Θ	<code>\Theta</code>

For instance, to get `\epsilon` and `\phi` typeset as ϵ and ϕ instead of ϵ and ϕ , you can add option `CharacterVariant={3,6}` to the `\setmathfont` call:

```
\setmathfont{Concrete-Math.otf}[CharacterVariant={3,6}]
```

This works for all shapes and weights of these characters: f.i. `\symbol{\epsilon}`, `\symbol{\phi}` are output as ϵ , ϕ instead of ϵ , ϕ .

Similarly with `math-style=french`, `\epsilon` and `\phi` are output as ϵ and ϕ (upright).

Please note that curly braces are mandatory whenever more than one “Character Variant” is selected.

Note: `unicode-math` defines `\hbar` as `\hslash` (U+210F) while `amsmath` provides two different glyphs (italic h with horizontal or diagonal stroke). `concmath-otf` follows `unicode-math`; the italic h with horizontal stroke can be printed using `\hslash` or `\hbar` together with character variant `cv01` or with `\mathbar` (replacement for AMS’ command `\hbar`).

3.3 Stylistic sets

concmath-otf provides four “Stylistic Sets” options to choose between different glyphs for families of maths symbols.

`StylisticSet=3`, alias⁶ `Style=upint`, converts integrals signs into their upright variants, see table 4 on the next page.

⁶These Style aliases are provided by `concmath-otf.sty`.

Table 4: Style=upint (+ss03)

Command	$\backslash\text{int}$	$\backslash\text{iint}$	$\backslash\text{iiint}$	$\backslash\text{iiiint}$	$\backslash\text{oint}$	$\backslash\text{oiint}$	$\backslash\text{oiint}$	$\backslash\text{oiint}$
Default	\int	\iint	\iiint	\iiiint	\oint	\oiint	\oiint	\oiint
Upright	\int	\iint	\iiint	\iiiint	\oint	\oiint	\oiint	\oiint

Command	$\backslash\text{intclockwise}$	$\backslash\text{awint}$	$\backslash\text{varointclockwise}$	$\backslash\text{ointctrclockwise}$
Default	\int	\int	\oint	\oint
Upright	\int	\int	\oint	\oint

Table 5: Stylistic Sets 4, 5 and 6

(a) Style=leqslant (+ss04)			(b) Style=smaller (+ss05)		
Command	Default	Variant	Command	Default	Variant
$\backslash\text{leq}$	\leq	\leqslant	$\backslash\text{in}$	\in	\in
$\backslash\text{geq}$	\geq	\geqslant	$\backslash\text{ni}$	\ni	\ni
$\backslash\text{nleq}$	\nleq	\nleqslant	$\backslash\text{mid}$	$ $	$ $
$\backslash\text{ngeq}$	\ngeq	\ngeqslant	$\backslash\text{nmid}$	\nmid	\nmid
$\backslash\text{leqq}$	\leq	\leqslant	$\backslash\text{parallel}$	\parallel	\parallel
$\backslash\text{geqq}$	\geq	\geqslant	$\backslash\text{nparallel}$	\nparallel	\nparallel
$\backslash\text{nleqq}$	\nleq	\nleqslant	(c) Style=subsetneq (+ss06)		
$\backslash\text{ngeqq}$	\ngeq	\ngeqslant	Command	Default	Variant
$\backslash\text{eqless}$	\lessgtr	\lessgtr	$\backslash\text{subsetneq}$	\subsetneq	\subsetneq
$\backslash\text{eqgtr}$	\gtrless	\gtrless	$\backslash\text{supsetneq}$	\supsetneq	\supsetneq
$\backslash\text{lesseqgtr}$	\lesseqgtr	\lesseqgtr	$\backslash\text{subsetneqq}$	\subsetneqq	\subsetneqq
$\backslash\text{gtreqless}$	\gtreqless	\gtreqless	$\backslash\text{supsetneqq}$	\supsetneqq	\supsetneqq
$\backslash\text{lesseqqgtr}$	\lesseqqgtr	\lesseqqgtr			
$\backslash\text{gtreqqlless}$	\gtreqqlless	\gtreqqlless			

StylisticSet=4, alias⁷ Style=leqslant, converts (large) inequalities into their slanted variants as shown by table 5a.

StylisticSet=5, alias Style=smaller, converts some symbols into their smaller variants as shown by table 5b.

StylisticSet=6, alias Style=subsetneq, converts some inclusion symbols as shown by table 5c.

⁷These Style aliases are provided by concmath-otf.sty.

To enable Stylistic Sets 4 and 6 for concmath-otf, you should enter

```
\setmathfont{Concrete-Math.otf}[StylisticSet={4,6}] or
\usepackage[Style={leqslant,subsetneq}]{concmath-otf}
```

then, $\backslash[x\leq y \quad \backslash\quad A \subsetneq B]$ will print as
 $x \leqslant y \quad A \subsetneq B$ instead of $x \leq y \quad A \subset B$

3.4 Standard LaTeX math commands

All standard LaTeX maths commands, all amssymb commands and all latexsym commands are supported by concmath-otf, for some of them loading concmath-otf.sty is required.

Various wide accents are also supported:

- $\backslash\wideoverbar$ and $\backslash\mathunderbar$ ⁸

$$\overline{x} \quad \overline{xy} \quad \overline{xyz} \quad \overline{A \cup B} \quad \overline{A \cup (B \cap C) \cup D} \quad \underline{m+n+p}$$

- $\backslash\widehat{}$ and $\backslash\widetilde{}$

$$\widehat{x} \quad \widehat{xx} \quad \widehat{xxx} \quad \widehat{xxxx} \quad \widehat{xxxxx} \quad \widehat{xxxxxx} \quad \widetilde{x} \quad \widetilde{xx} \quad \widetilde{xxx} \quad \widetilde{xxxx} \quad \widetilde{xxxxx} \quad \widetilde{xxxxxx}$$

- $\backslash\widecheck{}$ and $\backslash\widebreve{}$

$$\check{x} \quad \check{xxx} \quad \check{xxxxx} \quad \breve{x} \quad \breve{xxx} \quad \breve{xxxxx}$$

- $\backslash\overparen{}$ and $\backslash\underparen{}$

$$\overparen{x} \quad \overparen{xy} \quad \overparen{xyz} \quad \overparen{A \cup B} \quad \overparen{A \cup (B \cap C) \cup D} \quad \overparen{x+y} \quad \overparen{a+b+\dots+z}$$

$$\underparen{x} \quad \underparen{xz} \quad \underparen{xyz} \quad \underparen{x+z} \quad \underparen{a+b+\dots+z}$$

- $\backslash\overbrace{}$ and $\backslash\underbrace{}$

$$\overbrace{a} \quad \overbrace{ab} \quad \overbrace{abc} \quad \overbrace{abcd} \quad \overbrace{abcde} \quad \overbrace{a+b+c}^3 \quad \overbrace{a+b+\dots+z}^{26}$$

$$\underbrace{a} \quad \underbrace{ab} \quad \underbrace{abc} \quad \underbrace{abcd} \quad \underbrace{abcde} \quad \underbrace{a+b+c}_3 \quad \underbrace{a+b+\dots+z}_{26}$$

- $\backslash\overbracket{}$ and $\backslash\underbracket{}$

$$\overbracket{a} \quad \overbracket{ab} \quad \overbracket{abc} \quad \overbracket{abcd} \quad \overbracket{abcde} \quad \overbracket{a+b+c}^3 \quad \overbracket{a+b+\dots+z}^{26}$$

$$\underbracket{a} \quad \underbracket{ab} \quad \underbracket{abc} \quad \underbracket{abcd} \quad \underbracket{abcde} \quad \underbracket{a+b+c}_3 \quad \underbracket{a+b+\dots+z}_{26}$$

⁸ $\backslash\overline{}$ and $\backslash\underline{}$ are not font related, they are based on $\backslash\text{rule}$.

- `\overrightarrow` and `\overleftarrow`

$$\begin{array}{ccccccc} \vec{v} & \vec{M} & \vec{vv} & \vec{AB} & \vec{ABC} & \vec{ABCD} & \vec{ABCDEFGH} \\ \overleftarrow{v} & \overleftarrow{M} & \overleftarrow{vv} & \overleftarrow{AB} & \overleftarrow{ABC} & \overleftarrow{ABCD} & \overleftarrow{ABCDEFGH} \end{array}$$

- `\overrightharpoonup` and `\overleftharpoonup`

$$\overrightarrow{v} \quad \overrightarrow{M} \quad \overrightarrow{vv} \quad \overrightarrow{AB} \quad \overrightarrow{ABC} \quad \overrightarrow{ABCD} \quad \overrightarrow{ABCDEFGH}.$$

- `\underrightarrow` and `\underleftarrow`

$$\begin{array}{ccccccc} \underline{v} & \underline{M} & \underline{vv} & \underline{AB} & \underline{ABC} & \underline{ABCD} & \underline{ABCDEFGH}. \\ \underline{v} & \underline{M} & \underline{vv} & \underline{AB} & \underline{ABC} & \underline{ABCD} & \underline{ABCDEFGH} \end{array}$$

- `\underrightharpoonup` and `\underleftharpoondown`

$$\begin{array}{ccccccc} \underline{v} & \underline{M} & \underline{vv} & \underline{AB} & \underline{ABC} & \underline{ABCD} & \underline{ABCDEFGH}. \\ v & M & vv & AB & ABC & ABCD & ABCDEFGH. \end{array}$$

- Finally `\widearc` and `\overrightarc` (loading `concmath-otf.sty` is required)

$\overbrace{AMB} \quad \overrightarrow{AMB}$

All extensible arrows provided by the `mathtools` package are available in the Concrete Math font (loading `concmath-otf.sty` is required), f.i.:

$$X \overset{\text{above}}{\rightleftarrows} Y \underset{\text{under}}{\hookrightarrow} Z \overset{\text{above}}{\mapsto} W$$

A wide range of extensible vertical delimiters is provided:

$$/ \left(\begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right) \left[\begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right] \left\{ \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right\} \left| \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right| \left| \left| \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right| \right| \left| \left| \left| \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right| \right| \right| \left[\begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right] \left| \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right| \left| \left| \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right| \right| \left\langle \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right\rangle \left\langle \left\langle \begin{matrix} a_1 \\ a_2 \\ a_3 \end{matrix} \right\rangle \right\rangle \backslash$$

3.5 Mathematical alphabets

- All Latin and Greek characters are available in italic, upright, bold and bold italic via the `\symit{}`, `\symup{}`, `\symbf{}` and `\symbf{it}` commands.
- Calligraphic alphabet uppercase only (commands `\symscr` or `\symcal`), also in Bold (commands `\symbfscr` or `\symbfcal`):

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABCDEFGHIJKLMNOPQRSTUVWXYZ

- Blackboard-bold alphabet (`\symbb` or `\mathbb` command):

ABCDEFGHIJKLMNOPQRSTUVWXYZ
abcdefghijklmnopqrstuvwxyz 0123456789

- Fraktur alphabet, borrowed from Latin Modern:

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
a b c d e f g h i j k l m n o p q r s t u v w x y z
any alphabet can be overwritten, i.e.

```
\setmathfont{Asana-Math.otf}[range=frak,Scale=MatchUppercase]
$\symfrac{ABCDEFGHIJKLMNOPQRSTUVWXYZ}{abcdefghijklmnopqrstuvwxyz}$
```

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
a b c d e f g h i j k l m n o p q r s t u v w x y z

- Sans-serif (Latin and Greek) and Typewriter (Latin) alphabets (commands `\symsfup`{}, `\symsffit`{}, `\symbfsfup`{}, `\symbfsffit`{}, `\symtt`{}):

ABCDEFGHIJKLMNOPQRSTUVWXYZnopqrstuvwxyz

ΑΒΓΔΕΖΗΘΙΚΛΜΝΞΟΠΡΣΤΥΦΧΨΩνξοπρςτυφχψω

ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz

3.6 Bold variant

In case short maths formulas have to be printed in section titles, a *limited* bold variant has been added in version 0.60. Example of usage: **Einstein's equation $E=mc^2$**

```
\setmathfont{Concrete-Math-Bold.otf}[version=bold, options]
```

```
\section{\mathversion{bold} Einstein's equation  $E=mc^2$ }
```

It is also possible to use the `\boldmath` command if the `BoldFont` has been declared when defining `Concrete-Math`:

```
\setmathfont{Concrete-Math-Regular.otf}[BoldFont=Concrete-Math-Bold.otf]
```

```
\section{\boldmath Einstein's equation  $E=mc^2$ }
```

3.7 Missing symbols

`concmath-otf` does not aim at being as complete as `STIXTwoMath-Regular` or `Cambria`, the current glyph coverage compares with `TeXGyre` maths fonts. In case some symbols do not show up in the output file, you will see warnings in the `.log` file, for instance:

Missing character: There is no \Rightarrow (U+2964) in font `ConcreteMath`

Borrowing them from a more complete font, say `Asana-Math`, is a possible workaround:

```
\setmathfont{Asana-Math.otf}[range={"2964"},Scale=1.02]
```

scaling is possible, multiple character ranges are separated with commas:

```
\setmathfont{Asana-Math.otf}[range={"294A-"2951","2964","2ABB-"2ABE"}]
```

Let's mention `albatross`, a useful tool to find out the list of fonts providing a given glyph: f.i. type in a terminal "`albatross -t U+2964`", see the manpage or `albatross-manual.pdf`.

4 Acknowledgements

The original Metafont glyphs have been converted first to Type1 (pfa) using `mftrace` and `fontforge`. The `cm-unicode` package has also helped a lot while cleaning the glyphs.

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